

Capture The Flag

WL Hack Club

intro

what is a ctf

- Reverse engineering challenge
- Extract the flag from the source code

```
double[] yTable = new double[NUMBER_RAYS];
double[] zTable = new double[NUMBER_RAYS];
for (int i = 0; i < NUMBER_RAYS; i++) {
    double y_hat = 1.0 - 2.0 * ((double) i / (double) (NUMBER_RAYS-1));
    double radius = Math.sqrt(1.0 - y_hat*y_hat);
    double theta = GOLDEN_ANGLE * i;
    double x_hat = Math.cos(theta) * radius;
    double z_hat = Math.sin(theta) * radius;
    double magnitudeSquared = x_hat*x_hat + y_hat*y_hat + z_hat*z_hat;
    if (magnitudeSquared > 1.001 || magnitudeSquared < 0.999) {
        player.sendMessage(String.format("$?Invalid ray! number %d: had x=%0.6f y=%0.6f z=%0.6f (mag %0.5f)", i, x_hat, y_hat, z_hat, magnitudeSquared));
    }
    xTable[i] = x_hat;
    yTable[i] = y_hat;
    zTable[i] = z_hat;
}
player.sendMessage("$c[D] $?Done with XYZ tables!");

// Distribute rays using fibonacci sphere
new BukkitRunnable() {
    int rayNumber = 0;
    public void run() {
        for (int i = 0; i < RAYS_PER_TICK; i++) {
            if (rayNumber == NUMBER_RAYS) {
                player.sendMessage("$B[1] $?You have successfully levelled the landscape.");
                new BukkitRunnable() {
                    public void run() {
                        globalCooldownLocked = false;
                    }
                }.runTaskLater(plugin, 400L);
                this.cancel();
                return;
            }
            Vector rayStep = new Vector(xTable[rayNumber]*0.6, yTable[rayNumber]*0.6, zTable[rayNumber]*0.6);
            Location loc = at.clone();
            float rayPower = EXPLOSION_POWER * (0.8f + 0.4f * rnd.nextFloat());
            while (true) {
                rayPower -= 0.45f;
                if (loc.getBlock().getMaterial() != Material.AIR) {
                    rayPower -= (getCustomBlockResistance(loc.getBlock().getMaterial()) + 0.6f) * 0.6f;
                }
                if (rayPower <= 0) {

```



flag=123456789

intro

setup

- Involves both static and dynamic analysis
- You probably want a place to work
- **Open a new python window in repl.it**

intro

warmup

```
f = int(input("flag:"))
if f - 500 > 400 and f + 100 < 1002:
    print("success")
else:
    print("failure")
```

intro

warmup solution

```
f = int(input("flag:"))
```

```
if f - 500 > 400 and f + 100 < 1002:
```

```
    print("success")
```

```
else:
```

```
    print("failure")
```

The only value of flag that satisfies this condition is 901.

I

ARE YOU READY?

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capture the flag

Code:

<https://raw.githubusercontent.com/WLHackClub/ctf/main/level1.py>

Flag Finding Strategies:

- Analyze
- Mess around
- Guess & check

I

analysis

```
f = input("Enter password: ")
```

```
a = int(f[0])
```

```
b = int(f[1])
```

```
c = int(f[2])
```

```
d = int(f[3])
```

```
if b != c:
```

```
    print('ACCESS DENIED')
```

```
elif c != d:
```

```
    print('ACCESS DENIED')
```

If b isn't equal to c, or if c isn't equal to d, it denies us. So b, c, and d must be equal.

I

analysis

```
elif a != b - 2:
```

a must equal b-2

```
    print('ACCESS DENIED')
```

```
elif a + b + c == 25:
```

a+b+c must equal 25

```
    print('ACCESS GRANTED')
```

time for some math...

```
else:
```

```
    print('ACCESS DENIED')
```

II

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capture the flag

Code:

<https://raw.githubusercontent.com/WLHackClub/ctf/main/level2.py>

This one requires you to know `bin()`.

Try to see if you can tell what it does!

II

hint

The `bin()` function converts a number to binary, in this format:

```
bin(4) = "0b100"
```

```
bin(6) = "0b110"
```

```
bin(32) = "0b100000"
```

```
bin(69) = "0b1000101"
```

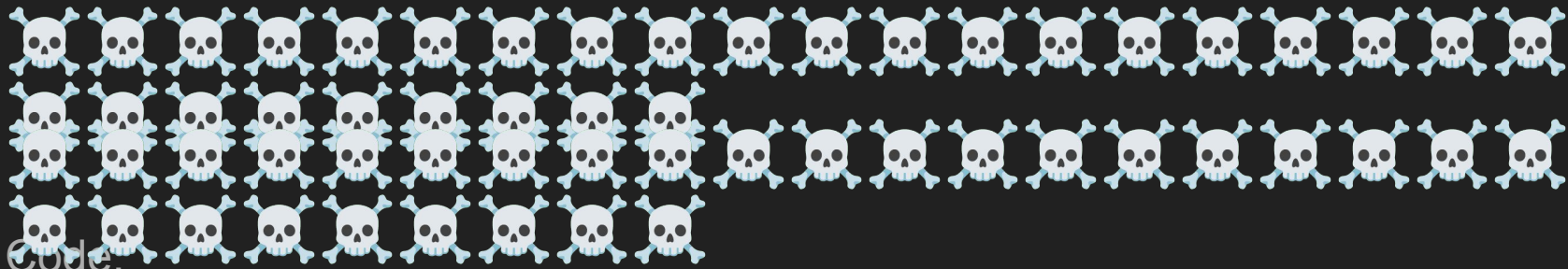
II

analysis

```
flag = int(input("Enter password: "))
c = bin(flag) c is in binary
if len(c) != 10: c has a length of 10: 0bXXXXYYYY
    print("ACCESS DENIED")
elif c[2] != "1": 0b1XXXYYYY
    print("ACCESS DENIED")
elif c[3] != "0": 0b10XXYYYY
    print("ACCESS DENIED")
elif c[4:9] != "00000": 0b1000000Y
    print("ACCESS DENIED")
elif c[9] != "1": 0b10000001 = 129
    print("ACCESS DENIED")
else:
    print("ACCESS GRANTED")
```



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Code.

<https://raw.githubusercontent.com/WLHackClub/ctf/main/level3.py>

Your best first step is to try to simplify the code.





This CTF uses **control flow flattening**.

As you can probably tell, this makes it extremely difficult to understand what's going on.

But we can un-flatten our code - and we need to do this to get the flag.

```
i = 0
while True:
    if i == 1: ...
    if i == 2: ...
    if i == 3: ...
    if i == 4: ...
```



```
i = 4  
while True:
```

```
    ...  
    elif i == 2:  
        a = int(flag) % 100  
        b = int(flag) // 100  
        i = 6
```

```
    ...  
    elif i == 4:  
        flag = input("Enter  
password: ")  
        i = 2
```

```
i = 4  
while True:
```

```
    ...  
    elif i == 4:  
        flag = input("Enter  
password: ")  
        a = int(flag) % 100  
        b = int(flag) // 100  
        i = 6
```



```
...
elif i == 4:
    flag = input("Enter
password: ")
    a = int(flag) % 100
    b = int(flag) // 100
    i = 6

...
elif i == 6:
    if b > 100:
        print("ACCESS DENIED")
        break
    i = 1
```

```
...
elif i == 4:
    flag = input("Enter
password: ")
    a = int(flag) % 100
    b = int(flag) // 100
    if b > 100:
        print("ACCESS DENIED")
        break
    i = 1
```



Repeating this process, we get our final version of the code.

Notice how there were fake branches that were made to mislead you.

```
elif i == 5:  
    if flag == "1447":  
        print("ACCESS GRANTED")
```

```
flag = input("Enter password: ")  
a = int(flag) % 100  
b = int(flag) // 100  
if b > 100:  
    print("ACCESS DENIED")  
    break  
if a != b:  
    print("ACCESS DENIED")  
    break  
if a > 20:  
    print("ACCESS DENIED")  
    break  
if a < 10:  
    print("ACCESS DENIED")  
    break  
if a % 10 != 4:  
    print("ACCESS DENIED")  
    break  
print("ACCESS GRANTED")  
break
```

Capture The Flag II

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capture the flag

Code:

<https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier1.p>

y

What the llllllllllll?

II

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capture the flag

Code:

[https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier2.p](https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier2.py)

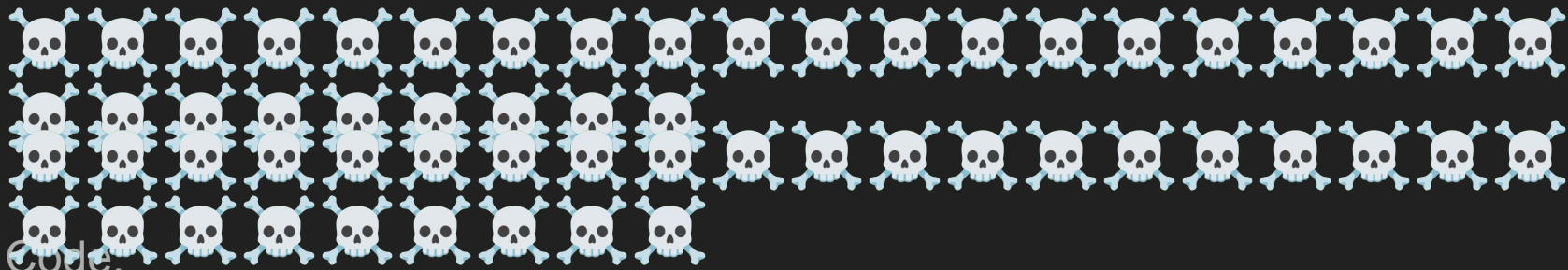
[y](https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier2.py)

Not as bad as it looks!

Try to crack the string encryption! (What if you just pasted it in your editor...)



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[https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier3.p](https://raw.githubusercontent.com/WLHackClub/ctf/main/part2tier3.py)

y

This one is pretty hard!